

Building Permit Revision Application

Planning & Development Services · 1800 Continental Place · Mount Vernon WA 98273 Main: 360-416-1320 · Inspections: 360-416-1330 · www.skagitcounty.net/planning

- To submit a revision to a current Building Permit Application or Issued Permit, complete the information below.
- Revisions requested on behalf of the applicant will be subject to a re-review fee at an hourly rate.
- To avoid delays, submit all revisions to pds@co.skagit.wa.us.
- All Revision(s) must be clouded for easy identification and include the comment letter(s) with the revision.

PROJECT INFORMATION				
Ар	plicant's Name:	File No.:	Parcel No(s):	
Project Description:				
Detailed Revision Description:				
1.	Is this revision in response to	a letter that was received? If	yes, include the letter(s) with the revision	. □ Yes □ No
2.	Has the property ownership, o			☐ Yes ☐ No
	Agent Authorization.	filer's information on the in	rst page of the building application and th	e
3.	Has the Construction Plans be	een revised? If yes, revision(s	s) must be clouded.	□ Yes □ No
4.	Does the revision add any plus	mbing? If yes, provide the fo	ollowing information:	☐ Yes ☐ No
	Approved Water File No.:		or proof of availability if applicable	
	Approved Septic File No.:		or proof of availability if sewer syste	m
5.	Does the revision add any hea If yes, provide the Energy Coo		al or Commercial projects.	□ Yes □ No
6.	Has the Site Plan been revised	? If yes, revision(s) must be	clouded.	☐ Yes ☐ No
7.		*	age? If yes, submit the following:	☐ Yes ☐ No
	Impervious/Hard SurfaceEngineered Drainage Plan			
8.	Has the project footprint expa	anded? If yes, provide the fo	ollowing:	□ Yes □ No
	Project Details SheetImpervious/Hard Surface	Worksheet and SW/PPP		
	Critical Area Review File I		_	
9.	Is the project located in a short	reline jurisdiction?		☐ Yes ☐ No
10. Has the permit been issued?				☐ Yes ☐ No
11. Is the permit currently under a Stop Work Order?				☐ Yes ☐ No
12. Is this a Code Enforcement Action? If yes, File No.:				☐ Yes ☐ No